Mathematical modelling

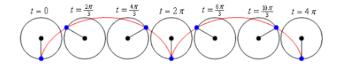
Lecture 6, March 22, 2022

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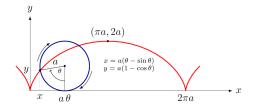
2021/22

Problem: What path does the valve on your bicycle wheel trace as you bike along a straight road?

Represent the wheel as a circle of radius a rolling along the x-axis, the valve as a fixed point on the circle, the parameter is the angle of rotation:



The curve is <u>a cycloid</u>: $x(\theta) = a\theta - a\sin\theta$, $y(\theta) = a - a\cos\theta$.



The following parametric curves all describe the circle with radius *a* around the origin (as well as many others):

$$f_{1}(t) = \begin{bmatrix} a \sin t \\ a \cos t \end{bmatrix}, t \in [0, 2\pi]$$

$$f_{2}(t) = \begin{bmatrix} a \cos 2t \\ a \sin 2t \end{bmatrix}, t \in [0, 2\pi]$$

$$f_{3}(t) = \begin{bmatrix} a \cos t \\ a \sin t \end{bmatrix}, t \in \mathbb{R}$$

$$\frac{a \cos t}{2\pi k + \frac{\pi}{2}}$$

Derivative, linear approximation, tangent

The <u>derivative</u> of the vector function $f(t) = \begin{bmatrix} x_1(t) \\ \vdots \\ x_m(t) \end{bmatrix}$ at the point *a* is

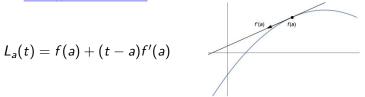
the vector:

$$Df(a) = \begin{bmatrix} x_1'(a) \\ \vdots \\ x_m'(a) \end{bmatrix} = f'(a) = \lim_{h \to 0} \frac{1}{h} (f(a+h) - f(a))$$

The vector f'(a) (if it exists) represents the velocity vector of a point moving along the curve at the point t = a.

If $f'(a) \neq 0$ it points in the direction of the tangent at t = a.

The linear approximation of the function f at t = a is



- If f'(a) ≠ 0, this is a parametric line corresponding to the tangent line to the curve f(t) at t = a. In this case f(a) is a regular point of the parametrization.
- ▶ If f'(a) = 0 (or if it does not exist), the parametrization of the curve is singular in the point f(a).
- A curve $C \in \mathbb{R}^m$ is smooth at a point P on C if there exists a parametrization f(t) of C, such that f(a) = P and $f'(a) \neq 0$.
- A smooth curve has a tangent at every point $P \in C$.

Problem: Is the curve $C = \{f(t), t \in [0, \sqrt{2\pi}]\},$ $f(t) = \begin{bmatrix} \cos(t^2) \\ \sin(t^2) \end{bmatrix}$, smooth?

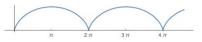
Since $x^2 + y^2 = 1$, f(t) is a parametrization of the unit circle which is a smooth curve (it has a tangent at every point).

Since $f'(0) = \mathbf{0}$ the parametrization f is singular in the point (1, 0).

However, a smooth parametrization exists. Can you find it?

Problem: Is the cycloid a smooth curve?

Our parametrization



$$f(t) = \begin{bmatrix} t - \sin t \\ 1 - \cos t \end{bmatrix}, \quad f'(t) = \begin{bmatrix} 1 - \cos t \\ \sin t \end{bmatrix}$$

is not smooth at $t = 2k\pi$ since $f'(2k\pi) = \mathbf{0}$.

Does a tangent exist? The slope of the tangent line at a point f(t) is:

$$k_t = \frac{y'(t)}{x'(t)} = \frac{\sin t}{1 - \cos t}$$

The left and right limits as $t \rightarrow 2k\pi$ are

$$\lim_{t\nearrow 2k\pi}k_t = \lim_{t\nearrow 2k\pi}\frac{\cos t}{\sin t} = -\infty, \quad \lim_{t\searrow 2k\pi}k_t = \lim_{t\searrow 2k\pi}\frac{\cos t}{\sin t} = \infty,$$

so at these points the curve forms a sharp spike (a cusp) and a tangent does not exist.

So, the cycloid is not smooth at the points where it touches the x axis.

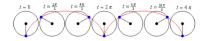
(l'Hospital's rule was used to compute the limits.)

Arc length and the natural parametrization

The arc length s of a parametric curve f(t), $t \in [a, b]$, in \mathbb{R}^m is the length of the curve between the points t = a in t = b, i.e. the distance covered by a point moving along the curve between these two points.

Example

For example, what distance does a point on the circle cover when the circle makes one full turn?



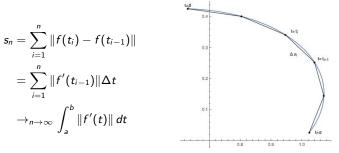
Proposition

The arc length s of a parametric curve f(t) between the points t = a and t = b is given by

$$s=\int_a^b\|f'(t)\|\,dt.$$

Proof of the Proposition

An aproximate value for s is the length of a polygonal curve connecting close enough points on the curve:



where:

- ► The value $f(t_i) = f(t_{i-1} + \Delta t)$, where $\Delta t = t_i t_{i-1}$, was approximated as $f(t_i) = f(t_{i-1}) + f'(t_{i-1})\Delta t$ and hence $f(t_i) = f(t_{i-1}) + f'(t_{i-1})\Delta t$. (Under the assumption that f' is continuous.
- In the last line we used that the sum represents a Riemannian sum of the function ||f'(t)||.
- For *n* big enough, s_n is a practical approximation for *s*.

Problem: The length of the path traced by a point on the circle after a full turn?

A parametrization is
$$f(t) = \begin{bmatrix} t - \sin t \\ 1 - \cos t \end{bmatrix}$$
 and hence:

$$s = \int_{0}^{2\pi} \sqrt{(1 - \cos t)^2 + \sin^2 t} \, dt = \int_{0}^{2\pi} \sqrt{2 - 2\cos t} \, dt = \int_{0}^{2\pi} \sqrt{4\sin^2(t/2)} \, dt$$
$$= \int_{0}^{2\pi} 2\sin(t/2) \, dt = -4(\cos(\pi) - \cos(0)) = 8.$$

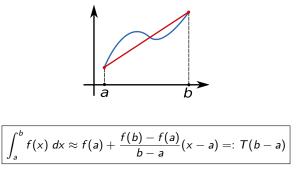
Problem: What is the arc length of the helix $f(t) = \begin{bmatrix} a \cos t \\ a \sin t \\ bt \end{bmatrix}$, $0 \le t \le 2\pi$? Problem: The circumference of the elipse $\begin{bmatrix} a \cos t \\ b \sin t \end{bmatrix}$, $a \ne b$?

$$\int_0^{2\pi} \sqrt{a^2 \sin^2 t + b^2 \cos^2 t} \, dt = 4a \int_0^{\pi/2} \sqrt{1 - e^2 \sin^2 t} \, dt = 4a \mathrm{E}(e)$$

where $e = \sqrt{1 - (b/a)^2}$ is its <u>eccentricity</u> and the function E is the nonelementary <u>elliptic</u> integral of 2nd kind</u>. It can be computed numerically, which is briefly explained in the next few slides.

Numerical integration

The integral $\int_a^b f(x) dx$ can be approximated by a linear approximation of f over the interval [a, b] and computing the area of the trapezoid formed.



Of course the error of this approximation is usually large and we are not satisfied. How do we estimate how good is this approximation?

Adaptive trapezoid rule (*integral*(···) in Matlab) 1. $T(b-a) = f(a) + \frac{f(b)-f(a)}{b-a}(x-a).$

2. We add another point in the middle of the interval, i.e., $x = \frac{a+b}{2}$ and compute the sum of the areas of two trapezoids formed:

$$T((b-a)/2) = \frac{1}{2}T(b-a) + \frac{b-a}{2} \cdot f((a+b)/2).$$

- If e := |T(b − a) − T((b − a)/2)| is smaller than the tolerance tol, we are satisfied and return T((b − a)/2).
- 4. Otherwise we have to repeat the procedure on each of the subintervals [a, (a + b)/2] and [(a + b)/2, b], where the tolerance on each of them must be smaller than tol/2.
- 5. We can implement this recursively, obtaining the so called adaptive trapezoid rule, where on different subintervals of [a, b] different number of recursions is needed (this depends on the behaviour of the function f).

Natural parametrization

The arc length from the initial t = a to an arbitrary t = T

$$s(t) = \int_a^t \|f'(u)\|\,du$$

is an increasing function of t if f is a smooth parametrization, so it has an inverse

 $t(s):[0,s(T)]\rightarrow [a,T].$

So, the original parameter t can be expressed as a function of the arc length s.

Inserting this into the parametrization gives the same curve with a different parametrization:

g(s)=f(t(s)).

The arc length *s* is called the natural parameter of the curve.

Proposition

A curve C is parametrized with the natural parameter s satisfies

$$\|g'(s)\|=1,$$

i.e., the length of the velocity vector is 1 at every point and so a parametrization with the natural parameter is the <u>unit speed</u> <i>parametrization.

Proof. Indeed,

$$g'(s) = \frac{dg}{ds}(s) = \frac{d(f \circ t)}{ds}(s) = \frac{df}{dt}(t(s)) \cdot \frac{dt}{ds}(s) = f'(t(s))t'(s).$$
(2)

Now note that by the fundamental theorem of calculus we have that

$$s'(t) = \|f'(t)\|$$

and hence

$$t'(s) = rac{1}{\|f'(t(s))\|}.$$

Plugging this into (2) we get

$$g'(s) = rac{f'(t(s))}{\|f'(t(s))\|},$$

which is equivalent to (1).

(1)

Example

The standard parametrization of the circle

$$f(t) = \left[\begin{array}{c} a\cos t \\ a\sin t \end{array} \right]$$

is not the natural parametrization if $a \neq 1$, since

$$\|f'(t)\| = \sqrt{a^2 \cos^2 t + a^2 \sin^2 t} = a \neq 1.$$

Since

$$s(t)=\int_0^t a\,dt=at,$$

it follows that t = s/a and the natural parametrization is

$$g(s) = \begin{bmatrix} a\cos(s/a) \\ a\sin(s/a) \end{bmatrix}.$$

Remember:

A parametric curve:
$$f(t) = \begin{bmatrix} x_1(t) \\ \vdots \\ x_m(t) \end{bmatrix}$$
,
 $t \in I \subset \mathbb{R}$,
The derivative $f'(t) = \begin{bmatrix} x_1'(t) \\ \vdots \\ x_m'(t) \end{bmatrix}$
is the velocity vector or
tangent vector if $f'(t) \neq 0$,

The image $C = \{f(t), t \in I\}$: a (geometric) <u>curve</u> in \mathbb{R}^m . A curve C has many parametrizations.

The arc length parametrization or natural parametrization f(s): s is the length of the chord from f(a) to f(s), ||f'(s)|| = 1.